

Luton Big Trunk Trail Receipt Competition Terms & Conditions

- 1. Entrants must be aged 18+ to enter.
- 2. Entrants may only enter one receipt per day.
- 3. The competition is open for purchases made between 10th July 2021 to 8th October 2021.
- 4. Entrants MUST be able to provide the original receipt from a BID business dated between 10th July 2021 8Th October 2021 to claim the prize.
- 5. There must be a minimum spend of £5.00 to enter. This spend must be from one store. Purchases totalling £5.00 across multiple stores will not be considered.
- 6. The purchase of cigarettes and alcohol are void and will not be counted if entered into the competition.
- 7. Only purchases made in businesses located within the Luton BID area of Luton Town Centre will be valid.
- 8. Two draws will be made for the competition. The first winner will be drawn on 20th August, the second on the 24th September 2021.
- 9. The winners will be contacted via email on the Friday of the draw three attempts to contact each winner will be made in the event of these attempts being unsuccessful by 10 am on the Tuesday after the draw, the entry will become void and a new winner will be drawn.
- 10. Each winner will receive £100 vouchers. You will be asked which store you wish the vouchers to be for when you are notified as being a winner.
- 11. Vouchers cannot be issued in any other currency and cannot be exchanged for money. No change will be given if the full value of the voucher is not spent in one visit at the nominated store(s).
- 12. Luton BID is not responsible for the ability to redeem the vouchers
- 13. Winners or their representative will be required to provide details for a press release and a photo to promote the prize draw.
- 14. The Luton Business Improvement District is compliant with the Data Protection Act. Our policy is such that we will not pass on your details to any third party without your prior consent.
- 15. This competition is brought to you by Luton BID who is proud to be the Big Trunk Trail's Presenting Partner